



We create new value with content and ICT







Gwangju Information & Content Agency takes the lead in transforming **Gwangju into a city of opportunity with a bright future,**

driven by ICT and the cultural content industry

Mission

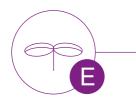
Build a sustainable and creative economic city by nurturing content and ICT convergence industries

Vision

Build a sustainable and creative economic city by nurturing content and ICT convergence industries

ESG Management Policy -----

The Agency unlocks a sustainable future through ESG management



Environment-friendly organization

- · Carbon neutrality, reduction of energy consumption, and improvement of efficiency
- · Expansion of green product purchases



Human-centered social value management

- · Cultivate an information culture industry that engages both citizens and society
- · Identify joint urban collaborative projects linked with local culture & art and tourism



Improvement of practices

- · Labor-management coexistence, institutionalization of labor director system, establishment of fair governance structure
- · Ensuring institutional sustainability through financial health

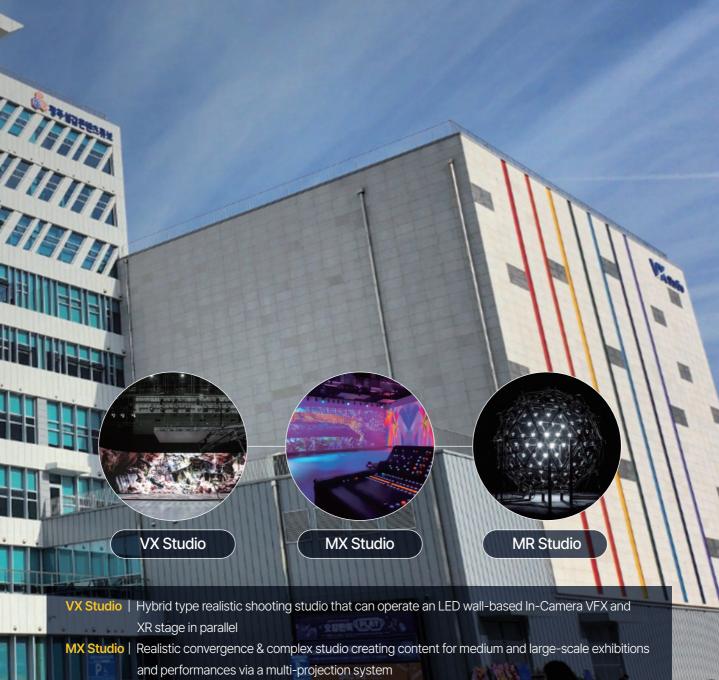
History of GICON

1.0 era, in which the foundation was laid for the information and culture industry during its infancy in the mid 2000s 2.0 era, when major projects were undertaken, leading to a period of stability 3.0 era, in which the Agency will take further leaps forward, has just begun



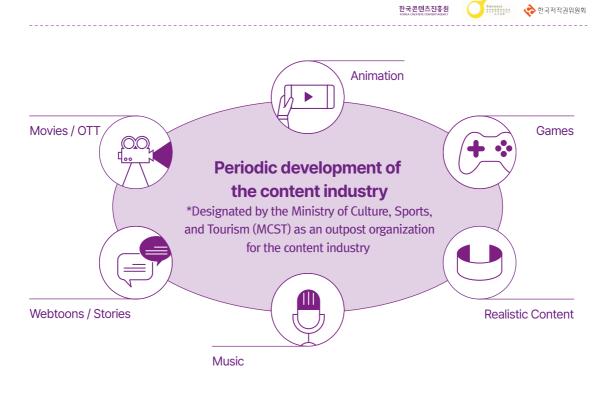


The Gwangju Content Cube (GCC), a platform for creating global realistic content, consists of various studios for the creation and distribution of realistic content, experiential spaces, education facilities, as well as residential and auxiliary facilities. GCC will build studio pipelines across Asia through the 'Studio Gwangju in Asia' project to transform itself into a hub serving as a springboard for realistic content companies and talented people of Gwangju to make inroads into Asia.

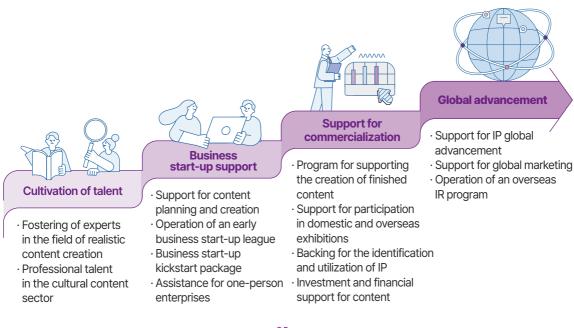


MR Studio | Metaverse content and asset studio, including motion capture and 3D scanners.

We are committed to the promotion of the content industry through the support of culturally focused content.



Providing cyclical support, thereby creating an ecosystem for the content industry



Operation of the nation's only cultural industry investment promotion district to support the growth of companies

* Designation of a cultural industry investment promotion district pursuant to the Special Act on the Development of Asian Cultural Hub Cities

Location Area adjacent to 38 Munhwajeondang-ro,
National Asian
Dong-gu, Gwangju Metropolitan City
Total floor area 1,950,091m²

Total floor area 1,950,09 fm

Zone Target business Tourism & accommodation business, performances, exhibitions, and music

Location Area adjacent to 61 Songam-ro, Nam-gu,

CGI Center Gwangju Metropolitan City
Zone Total floor area 37,100m²

Target business Broadcasting, imaging, VFX, and 3D imaging

Akimbo Tourist Hotel Location 369 Cheonbyeonu-ro, Dong-gu, Gwangju Metropolitan City

(Ramada Plaza Total floor area 9,864m² Chungjang)

Target business Tourism

Ing) Target business Tourism & accommodation business

Support details

· Tax support
(corporate tax, income tax)
· Funding support
(locations, employment, etc.)
· Workspace and equipment
support

· Investment attraction and marketing support

Support for content production facilities and equipment



Gwangju Content Korea Lab



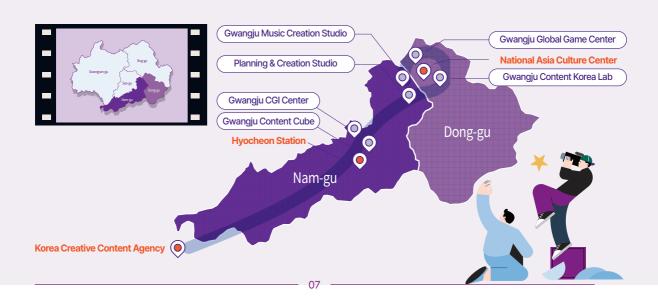
Gwangju Global Game Center



Planning & Creation Studio



Music Creation Studio



We stand at the forefront of digital innovation, spurred by ICT convergence and SW development.





Establishment of an ICT industry promotion plan





Cultivation of local SW companies

Gwangju ICT/SW Industry Control Tower

*A regional outpost organization for SW industry promotion, designed by the Ministry of Science and ICT

Local flagship industry DX

* Digital Transformation





Outpost for digital talent development

Support for convergence of ICT + local flagship industry

Support for the convergence of the medical & healthcare industry and Al in Gwangju

- Strengthening the competitiveness of the healthcare industry and cultivating companies specializing in Al, via the development and verification of Al solutions

Operation of VR/AR production outposts in Gwangju

- Support for the creation of new industries and faster digital conversion through the convergence of local flagship industries, the metaverse, and XR technology



Support for local SW promotion

Strengthening the capability for local SW quality

- Strengthening local SW quality by providing quality consulting and infrastructure support

Support for the commercialization of local SW services

- Sharpening the competitive edge of local companies and reinvigorating the local economy through support for the commercialization of SW services provided by small and large SW enterprises

Support for commercialization by leading local companies

- Support tailored to the needs of companies in order to cultivate leading enterprises with R&D capability and growth potential

Cultivation of digital talent

ICT Innovation Square

- Development of professional practical talent through support for specialized education and commercialization in the field of SW, such as Al and blockchain.

SW Future Fill Project

- Creation of a high-quality software education environment for local youth by establishing the SW Future Fill Gwanqiu Center

Support for regionally initiated SW growth

- Boosting the competitiveness of local industry through marketing support tailored to the needs of local SW companies and SW industry policy planning

Establishment of an extensive support system for the overall quality, security, and infrastructure of the ICT/SW industry in Gwangju

Honam SW Quality Competency Center

- · Support for SW product consulting and testing
- · Cultivation of a professional workforce for SW testing
- · Operation of developer network

Honaml Information Protection Support Center

- · Information protection consulting service
- · Support for the testing of security technology and products
- · Education for information protection experts

Infrastructure support

(occupancy space/demonstration lab/conference room/equipment)



Digital Media Center



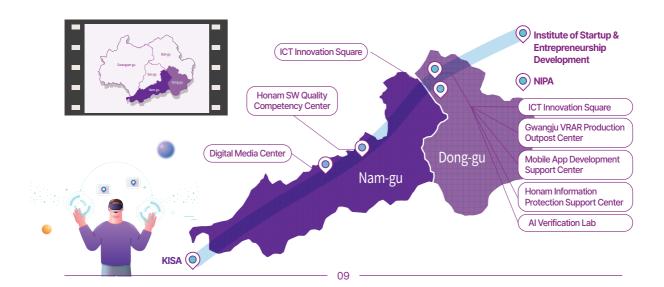
ICT Innovation Square



Smart Mobile App Development Support Center



Al Verification Lab



Gwangju cultural content, growing with citizens



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Gwangju E-Sports Stadium

Gwangju E-Sports Stadium, located at Haeoreum Hall in Chosun University, is a venue for a variety of e-sports. It has the nation's largest seating capacity and is furnished with the best broadcasting facilities, allowing spectators to have first-hand viewing experience of competitions.

WAF

Gwangju Information Content Agency has hosted a webtoon animation festival (WAF) since 2004 to identify competent creators in the fields of animation and webtoons as early as possible and promote the creation of content.

Gwangju Sound Park Festival

Gwangju Sound Park Festival provides an opportunity to appreciate a various of music performances by Korean and foreign musicians from many different genres that are not easily accessible outside of the Seoul area.

Gwangju Story Festival

The Gwangju Story Festival is designed to help discover story IPs, build the story industry ecosystem, and encourage investment and production.

Major facilities

Gwangju Content Cube

Global platform for the production and distribution of realistic content (VR, AR, MR)

· Al/content convergence creation lab



46, 24 Beonga-gil, Songam-ro, Nam-gu, Gwangju Metropolitan City

Gwangju CGI Center

The base for one-stop production of UHD-VFX content driving future growth

· Digital Media Center



♀ 60 Songam-ro, Nam-gu, Gwangju Metropolitan City

Gwangju Content

Business Incubation Center It provides an environment for stable content production necessary to underpin the advancement of the cultura industry, such as visual content and characters, and promote systematic development.



· Planning & Creation Studio

• 60 Jejung-ro, Nam-gu, Gwangju Metropolitan City

Gwangju Music Industry Promotion Center

A complex cultural space in which music of various genres is created, taught, and produced, and which serves as an arena for communication through performance



· Music Creation Studio

17 Sajik-gil, Nam-gu, Gwangju Metropolitan City

Gwangju Visual Content Center

It creates an opportunity for experiencing and learning about cultural content and provides support for the exhibition, promotion, and marketing of content created in Gwangju.



· Gwangju Content Korea Lab · ICT Innovation Center

96 Jebong-ro, Dong-gu, Gwangju Metropolitan City

Gwangju Content Hub

It provides support to tenant companies in the investment promotion district for the production and marketing of cultural content.



- Honam Information Protection Support Center
- Gwangju Global Game Center
- Gwangju Copyright Service Center

245 Geumnam-ro, Dong-gu, Gwangju Metropolitan City

Gwangju E-Sports Stadium

It lays the foundation for domestic e-sports and promotes the e-sports industry by holding a variety of competitions.



309 Pilmundae-ro, Dong-gu, Gwangju Metropolitan City

Website





Facebook



Get the latest news of the Gwangju Information Content Agency without delay.



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